

Grayson Null

Product Designer | Front End Engineer

graysonnull.com
(816) 590-2542
graysonnull@me.com

Work Experience

Replicated, Senior Product Designer / Front End Engineer

NOV 2016 - PRESENT

Joined as the sixth employee and was the first dedicated Front End Engineer and Designer. I lead the design and front end development of our two core products from conception to completion as well as our marketing site, docs sites, and multiple open source project pages. These contributions have helped lead to year over year of increased ARR and multiple rounds of funding, including a 50mm Series C.

I have acted as both a Senior Front End Engineer and a Senior Product Designer giving me deep knowledge of user experience and technical implementation details and limitations. I've worked alongside our marketing team contributing with design and code to our current marketing sites, marketing email templates, internal branding and style guide, and writing blog posts. I collaborate closely with product managers, engineering managers, developers, and the marketing team and I have helped a very devops/devtools focused team think about always improving the product user experience.

RadPad, Senior Front End Engineer

JUL 2014 - OCT 2016

Collaborate with the design team to perfectly implement their designs and help define the user experience. I built many features from the ground up but a few that I'm really proud of include a payment processor for users to automatically pay their rent, a lease form builder for landlords including PDF generation, and a messaging platform enabling easy communication between renters and landlords.

Tabeso, Lead UI/UX Designer / Front Engineer

MAY 2013 - MAY 2014

Define and execute the look and experience of mobile and desktop products. Develop prototypes and build front end layouts of products using HTML and HTML Slim, CSS/LESS jQuery and JavaScript. Build and style storyboards in Xcode to be delivered to the CTO for implementation into the iOS application.

Education

Art Institute International, Kansas City — AAS

FEB 2010 - JUNE 2012

Received academic excellence scholarship each semester I attended. Won a school wide logo contest for a local business.

Skills

Design: UI & Graphics • User flows • UX • Concept sketches • Wireframes & mock-ups in Sketch & Figma • Rapid prototyping using Figma

Development: Production level layouts using HTML/CSS/JS • Frameworks (React, Tailwind, Hugo, Astro) • Version control (git) • Responsive design

Research: A/B Testing & Experiments • User interviews & Reverse shadowing • Cognitive walkthroughs

Collaboration: Facilitate design critique • Collaborative design sessions • Detail oriented • Self started • Communicative